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# User Novelty driven Personalized Item Recommendation

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# Outline

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- ◆ User Novelty driven Personalized Item Recommendation
  - ◆ User novelty classification
  - ◆ Repeat recommendation (*with **low** user novelty*)
  - ◆ Novel recommendation (*with **high** user novelty*)
  - ◆ Intransitive preference modeling (*beyond a single angle of user novelty*)

# Background

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## □ In a conventional way to build RecSys

- Obtain user feedbacks, e.g., views/clicks/ratings.
- Fit data with a model, e.g. CF, MF, LTR, NN.
- Predict unseen items of potential user interests.
- Constraints: time, social relations, geo locations, etc.

## □ Task in this study

- Given user's previous consumption history with timestamps, predict what (s)he will consume next.

$$\text{Predict } x_t^u \quad \text{s.t. } \{x_1^u, x_2^u, x_3^u, \dots, x_{t-1}^u\}$$

## □ Some potential methods

- Markov Chain model
- Tensor factorization
- Neural networks for sequence learning (GRU/LSTM)

## □ Regardless of user's intention on $x_t^u$

# Background

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## □ In this study, user's intention matters

- In psychology, the *openness* in the *Big Five Personality Traits* model describes people's willingness to accept unknown things.
- *User novelty* as a metric of openness: low – familiar, high – novel.
- User's selection is a reflection of their **intentions**: repeat familiar items or explore novel items.

## □ Problem breakdown

- A. User novelty classification
- B. Repeat recommendation (*low user novelty*)
- C. Novel recommendation (*high user novelty*)
- D. Intransitive preference modeling



# A. User novelty classification

## □ Motives

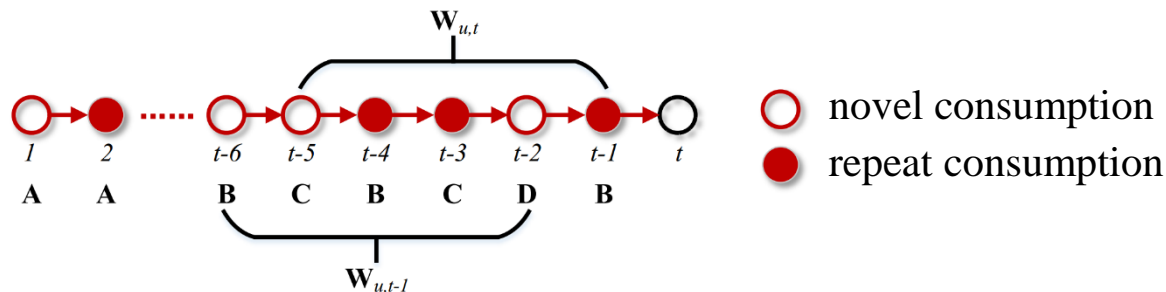
- Understand user's intentions of consumptions.
- Divide the candidate itemset for recommendations.

## □ Problem

- Given the time window  $\mathbf{W}$  of user  $u$ 's consumption behaviors before time  $t$ , predict whether  $u$  will choose the consumed items in  $\mathbf{W}$  at  $t$ .
- User novelty:  $P(x_t^u \notin \mathbf{W})$

## □ Examples

- Given  $u$ 's recent playlist of songs  $\mathbf{W}$ , predict if  $u$  will repeat listening to a song in  $\mathbf{W}$  at next time step.
- Given the sequence of  $u$ 's recent POI check-ins  $\mathbf{W}$ , predict if  $u$  will revisit a POI in  $\mathbf{W}$  at next time step.



# A. User novelty classification

## □ In a binary classification scheme

### □ Feature extraction

- A. Average normalized item popularity
- B. Average normalized item reconsumption ratio
- C. User reconsumption ratio
- D. Window repeat ratio

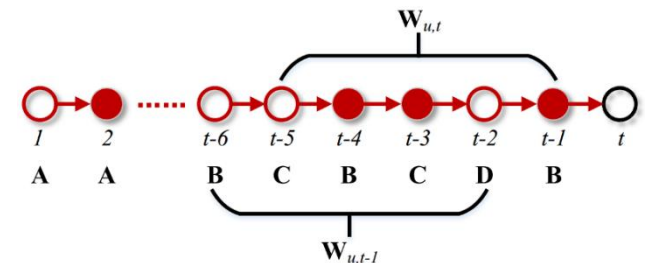
$$\text{A. } h_{IP}(v) = \frac{\ln(1 + \text{freq}(v))}{\max_{x \in \mathcal{V}} \ln(1 + \text{freq}(x))}, \quad h_{IP}(\mathbf{W}_{u,t}) = \frac{1}{|\mathbf{W}_{u,t}|} \sum_{v \in \mathbf{W}_{u,t}} h_{IP}(v)$$

$$\text{B. } h_{AIRR}(v) = \ln\left(1 + \frac{\sum_{u \in \mathcal{U}} \sum_{x_t^u \in \mathcal{X}^u} \mathbb{1}_{x_t^u = v \wedge x_t^u \in \mathbf{W}_{u,t}}}{\sum_{u \in \mathcal{U}} \sum_{x_t^u \in \mathcal{X}^u} \mathbb{1}_{x_t^u = v}}\right), \quad h_{AIRR}(v) = \frac{h_{AIRR}(v)}{\max_{x \in \mathcal{V}} h_{AIRR}(x)}$$

$$h_{IRR}(\mathbf{W}_{u,t}) = \frac{1}{|\mathbf{W}_{u,t}|} \sum_{v \in \mathbf{W}_{u,t}} h_{IRR}(v)$$

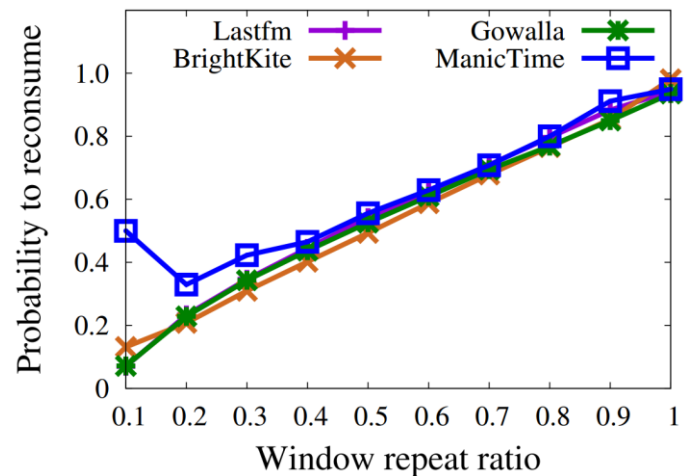
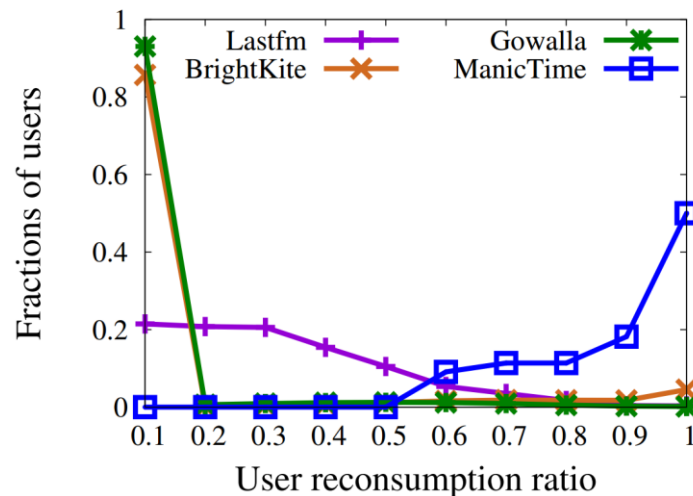
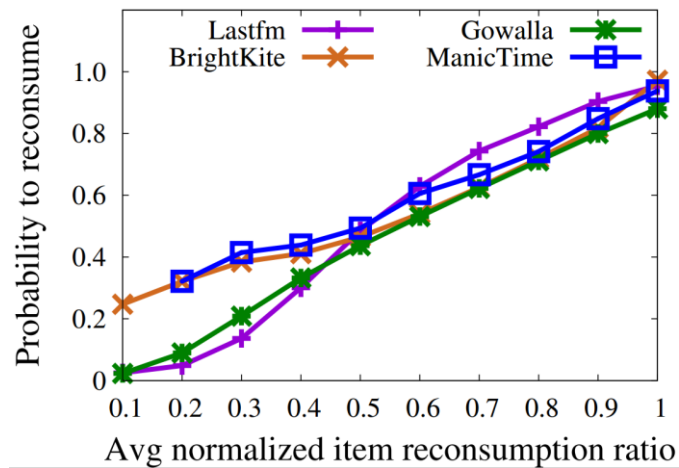
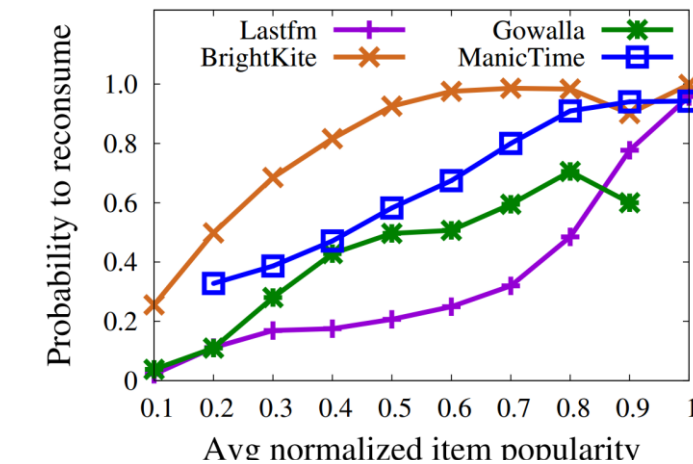
$$\text{C. } h_{URR}(u) = \frac{\sum_{x_t^u \in \mathcal{X}^u} \mathbb{1}_{x_t^u \in \mathbf{W}_{u,t}}}{|\mathcal{X}^u|}$$

$$\text{D. } h_{WRR}(\mathbf{W}_{u,t}) = 1 - \frac{|DS(\mathbf{W}_{u,t})|}{|\mathbf{W}_{u,t}|}$$



# A. User novelty classification

## □ Feature significance



# A. User novelty classification

## □ In a binary classification scheme

### □ Classifiers

Lasso classifier

$$\Pr_{\mathcal{L}}(u, t) = \mathbf{w}^T \mathbf{x}_{u,t}$$

$$\underset{\mathbf{w}_{\mathcal{L}}^*}{\operatorname{argmin}} \mathcal{L}(\mathbf{w}) = \sum_{u \in \mathcal{U}} \sum_{t \in \mathcal{T}_u} (\mathbf{w}^T \mathbf{x}_{u,t} - \mathbb{1}_{t \in W_k^{u,t}})^2$$

s.t.  $\sum_i \mathbf{w}_i = 1$

$$\underset{\mathbf{w}_{\mathcal{L}}^*}{\operatorname{argmin}} \mathcal{L}(\mathbf{w}) = \sum_{u \in \mathcal{U}} \sum_{t \in \mathcal{T}_u} (\mathbf{w}^T \mathbf{x}_{u,t} - \mathbb{1}_{t \in W_k^{u,t}})^2 + \lambda \sum_i \mathbf{w}_i$$

Quadratic classifier

$$\Pr_{\mathcal{Q}}(u, t) = \sqrt{\mathbf{w}^T \operatorname{diag}(\mathbf{x}_{u,t})^2 \mathbf{w}}$$

$$\underset{\mathbf{w}_{\mathcal{Q}}^*}{\operatorname{argmin}} \mathcal{Q}(\mathbf{w}) = \sum_{u \in \mathcal{U}} \sum_{t \in \mathcal{T}_u} (\sqrt{\mathbf{w}^T \operatorname{diag}(\mathbf{x}_{u,t})^2 \mathbf{w}} - \mathbb{1}_{t \in W_k^{u,t}})^2$$

s.t.  $\mathbf{w}^T \mathbf{w} = 1$

$$\underset{\mathbf{w}_{\mathcal{Q}}^*}{\operatorname{argmin}} \mathcal{Q}(\mathbf{w}) = \sum_{u \in \mathcal{U}} \sum_{t \in \mathcal{T}_u} (\sqrt{\mathbf{w}^T \operatorname{diag}(\mathbf{x}_{u,t})^2 \mathbf{w}} - \mathbb{1}_{t \in W_k^{u,t}})^2 + \lambda \mathbf{w}^T \mathbf{w}$$

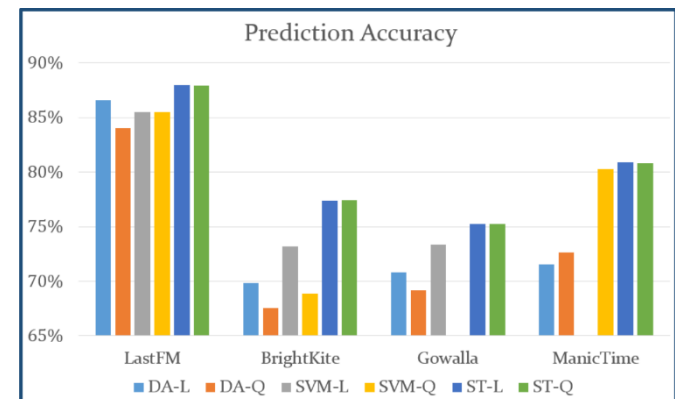
## □ Experiments

### □ Publish the ManicTime dataset

(<https://github.com/chenjun082/manictime>).

□ Average 80% accuracy on *Last.fm*, *Gowalla*, *BrightKite* and *ManicTime* dataset.

J. Chen, et al. Will you reconsume the near past? fast prediction on short-term reconsumption behaviors. **AAAI**, 2015.





# B. Repeat recommendation

## □ Motives

- Repeat consumptions are common
  - e.g. 77% in Last.fm [Kapoor, WSDM2015]
- Some people have *low user novelty* at sometimes.
- A lack of study in repeat recommendation.

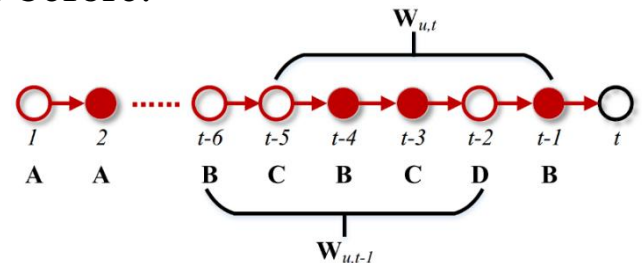
## □ Problem

- Precondition:  $u$ 's user novelty is low at time  $t$ .
- Given the time window  $\mathbf{W}$  of user  $u$ 's consumption behaviors before time  $t$ , recommend items from  $\mathbf{W}$  to  $u$  at time  $t$ .

## □ Examples

- Recommend a preferred pop song listened several days before.
- Recommend a nice steak house visited months before.

**Indeed, it is a ranking problem  
with implicit user feedback !**



# B. Repeat recommendation

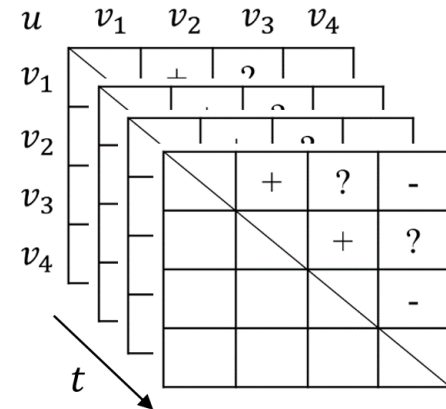
## Bayesian Personalized Ranking

- $u$ 's preference on  $v$ ,  $r_{uv} = \mathbf{u} \cdot \mathbf{v}$ .
- Observed pairwise comparison  $v_i >_u v_j$ .
- Maximize:  $\prod \sigma(\mathbf{u} \cdot \mathbf{v}_i - \mathbf{u} \cdot \mathbf{v}_j)$ .
- Estimate  $\mathbf{u}$  for all users,  $\mathbf{v}$  for all items.
- SGD on log loss.

## Time Sensitive

- User's preference at each time step is different.
- Reconsumed v.s. non-consumed (temporal pairwise comparisons).
- Tensor factorization may not work since the latent factors of the next step is unknown.

$u$	$v_1$	$v_2$	$v_3$	$v_4$	
$v_1$		+	?	-	$v_1 >_u v_2$
$v_2$			+	?	$v_4 >_u v_1$
$v_3$				-	$v_2 >_u v_3$
$v_4$					$v_4 >_u v_3$



**How to capture user's preference for repeat consumption?**

## B. Repeat recommendation

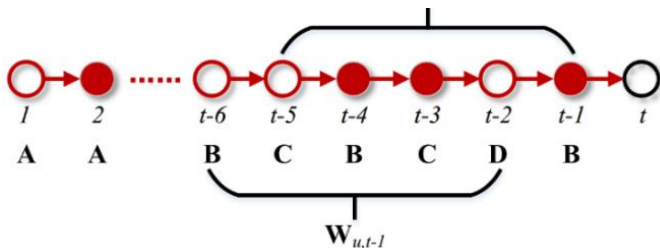
### □ Time-Sensitive Personalized Pairwise Ranking

- Incorporate time-sensitive features  $\mathbf{f}_{uvt}$ :

$$r_{uvt} = \mathbf{u}^\top \mathbf{v} + \mathbf{u}^\top \mathbf{A}_u \mathbf{f}_{uvt} = \mathbf{u}^\top (\mathbf{v} + \mathbf{A}_u \mathbf{f}_{uvt})$$

- $\mathbf{f}_{uvt}$  is extracted from  $u$ 's previous interactions with  $v$  in  $\mathbf{W}$ .
- $\mathbf{A}_u$  is a personalized feature space transform matrix.
- $r_{uvt}$  balances  $u$ 's static and temporal preference on  $v$ .
- The probability of  $u$  preferring  $v_i$  to  $v_j$ :

$$\begin{aligned} p(v_i >_{ut} v_j) &= \sigma(r_{uv_i t} - r_{uv_j t}) \\ &= \sigma(\mathbf{u}^\top (\mathbf{v}_i + \mathbf{A}_u \mathbf{f}_{uv_i t} - \mathbf{v}_j - \mathbf{A}_u \mathbf{f}_{uv_j t})) \\ &= \sigma(\mathbf{u}^\top (\mathbf{v}_i - \mathbf{v}_j + \mathbf{A}_u (\mathbf{f}_{uv_i t} - \mathbf{f}_{uv_j t}))) \\ &= \frac{1}{1 + e^{-\mathbf{u}^\top (\mathbf{v}_i - \mathbf{v}_j + \mathbf{A}_u (\mathbf{f}_{uv_i t} - \mathbf{f}_{uv_j t}))}} \end{aligned}$$



# B. Repeat recommendation

## Time-Sensitive Personalized Pairwise Ranking

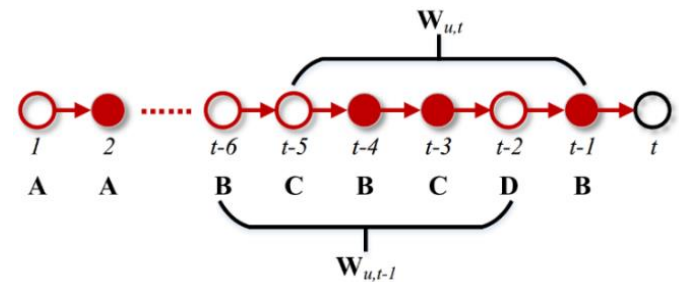
- Objective (log loss with L-2 regularization):

$$\mathcal{J} = \sum_{(u,v_i,v_j,t) \in \mathcal{D}} -\ln p(v_i >_{ut} v_j) + \frac{\lambda}{2} \sum_u \|\mathbf{A}_u\|_F^2 + \frac{\gamma}{2} (\|\mathbf{U}\|_F^2 + \|\mathbf{V}\|_F^2)$$

- Training with SGD.
- Negative sampling
  - For each repeat consumption on  $v_i$  at time  $t$ , randomly sample  $s$  (e.g. 5) negative items  $v_j$  w.r.t. time window  $\mathbf{W}$ .
- Recommend repeat items  $v$  by ranking with  $r_{uv,t}$ .
- Codes: <https://github.com/chenjun082/ts-ppr>

## Time-sensitive Features

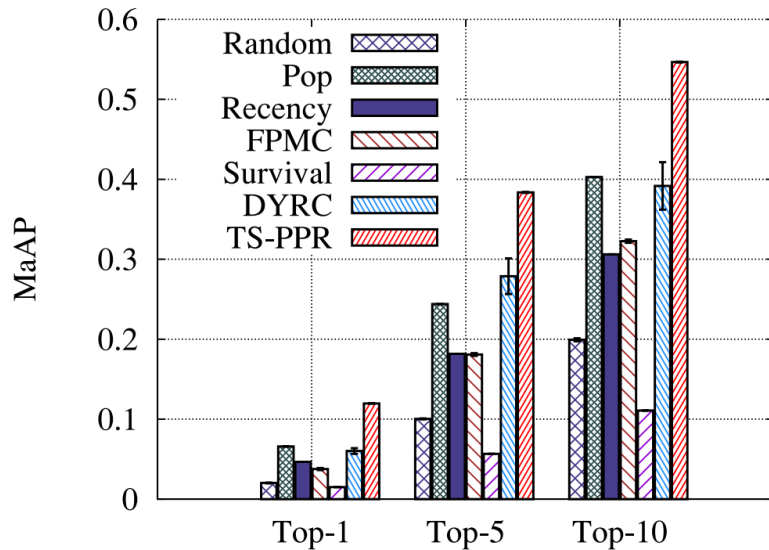
- Normalized item quality
- Item reconsumption ratio
- Recency feature
- Dynamic familiarity



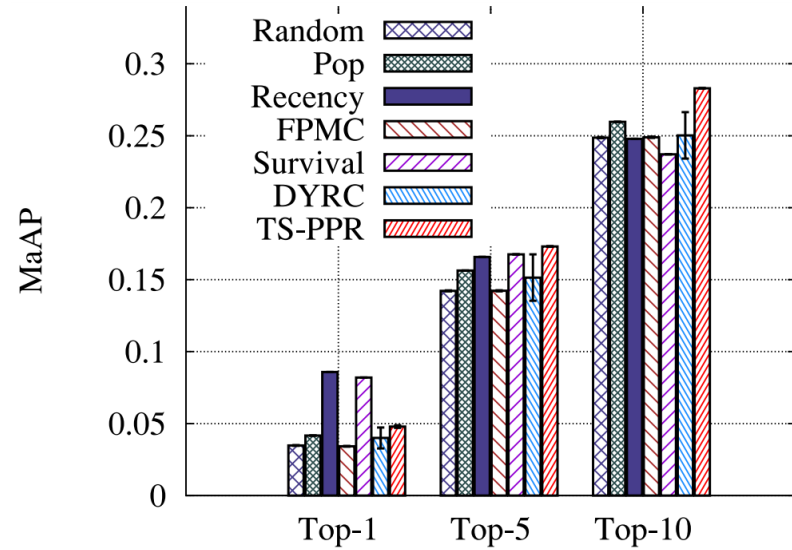
# B. Repeat recommendation

## Experiments

Evaluation conducted on Last.fm and Gowalla datasets.



(a) Gowalla



(b) Lastfm

1. J. Chen, et al. Recommendation for repeat consumption from user implicit feedback. **IEEE TKDE** 2016.
2. J. Chen, et al. Recommendation for repeat consumption from user implicit feedback (Extended Abstract). **IEEE ICDE** 2017.

# C. Novel recommendation

## □ Motives

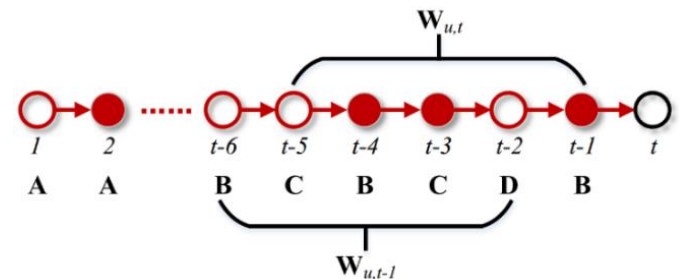
- Some people have *high user novelty* at sometimes.
- One of the hottest topics in RecSys.
- Building a memory-aware RecSys is less explored before.

## □ Problem

- Given the time window  $W$  of user  $u$ 's previous consumptions before time  $t$ , recommend items to  $u$  at  $t$  *regardless of previous consumptions or not*.

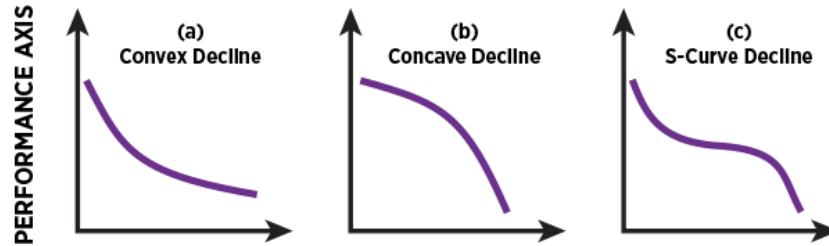
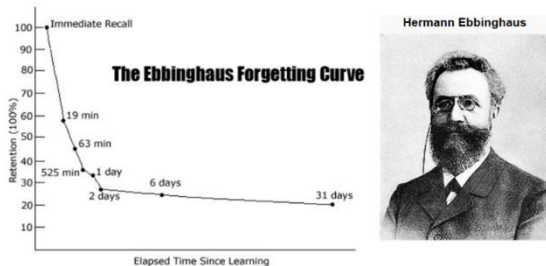
## □ Main contributions

- Modeling user's temporal interest on a given item as a process of *memory forgetting and enhancement* towards building an intelligent RecSys.
- Simplify the variable-order Markov Chain model with a weighted first-order Markov Chain model.



# C. Novel recommendation

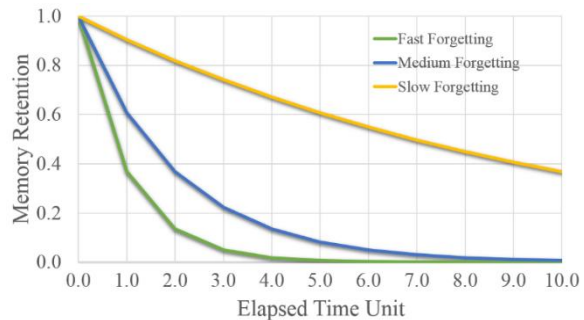
## Memory forgetting as a human nature



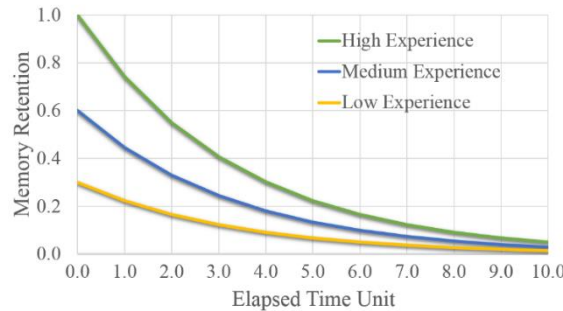
Ebbinghaus forgetting curve

More forgetting curves

## Personalized memory forgetting patterns



Personalized forgetting speed



Personalized initial memory



Intelligent RecSys

# C. Novel recommendation

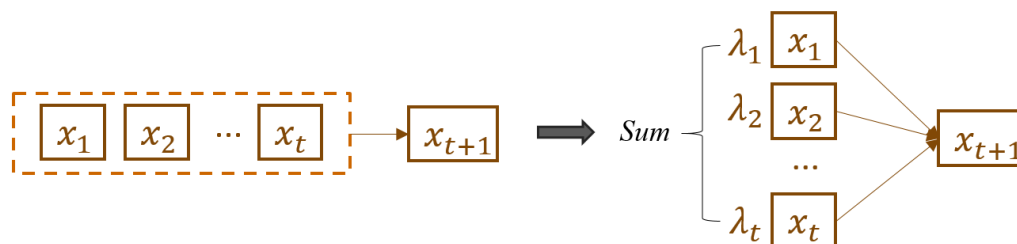
## Interest-forgetting Markov model

- In a conventional variable-order Markov model, the probability of consuming  $v$  at  $t$  is the *conditional probability* of all previous consumptions.

$$P(v|\mathcal{X}^{u,t}) = P(v|x_{t-\Delta}^u, \dots, x_{t-2}^u, x_{t-1}^u)$$

- The proposed (simplified) model,

$$P(v|\mathcal{X}^{u,t}) = P(v|x_{t-\Delta}^u, \dots, x_{t-2}^u, x_{t-1}^u) = \sum_{i=1}^{\Delta} P(v|x_{t-i}^u) \lambda(u, t, i)$$



- The forgetting and enhancement of interest is implanted in  $\lambda(u, t, i)$ ,

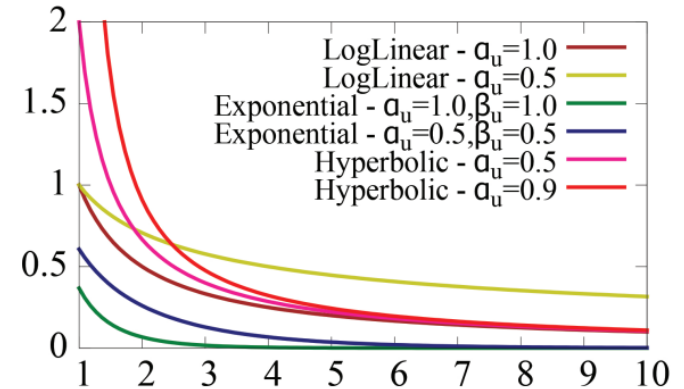
$$\lambda(u, t, i) = \Phi(u, t, i) \Upsilon(u, t, x_{t-i}^u)$$



# C. Novel recommendation

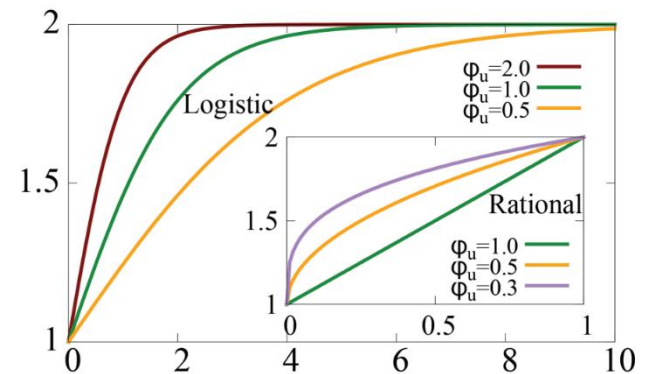
## Interest forgetting

- ▣ To measure the interest retention  $\Phi$ .
  - ▣ Log-linear,  $\Phi = c_u \Delta t^{-\alpha_u}$
  - ▣ Exponential,  $\Phi = c_u \Delta t^{-\alpha_u} e^{-\beta_u \Delta t}$
  - ▣ Hyperbolic,  $\Phi = \frac{c_u}{\Delta t - \alpha_u}$
- ▣ Personalized parameters to estimate
  - ▣  $\alpha_u, \beta_u, c_u$



## Interest enhancement

- ▣ To measure the accumulative interest
  - ▣ Logistic,  $Y = \frac{2}{1 + e^{-\phi_u f(u, v, t)}}$
  - ▣ Rational,  $Y = 1 + f(u, v, t) \phi_u$
- ▣ Personalized parameters to estimate
  - ▣  $\phi_u$



# C. Novel recommendation

## □ One-step transition probability

### □ Maximum likelihood estimation

□  $P(v/x) = f(v, x) / f(x)$

### □ Matrix factorization

$$P(v|\mathcal{X}^{u,t}) = \sum_{i=1}^{\Delta} P(v|x_{t-i}^u) \lambda(u, t, i)$$

$$\operatorname{argmin}_{\mathbf{R}, \mathbf{Q}} \sum_{\mathbf{P}[x,v]>0} (\mathbf{R}[x] \cdot \mathbf{Q}[v] - \mathbf{P}[x, v])^2 + \frac{\gamma}{2} (\|\mathbf{R}\|_F^2 + \|\mathbf{Q}\|_F^2)$$

## □ Objective (log loss)

$$\begin{aligned} \Theta^* &= \operatorname{argmin}_{\Theta} \mathcal{L} = - \sum_u \sum_{\tilde{x}, \mathcal{X}^{u,t}} \ln P(\tilde{x}|\mathcal{X}^{u,t}; \Theta) \\ &= - \sum_u \sum_{\tilde{x}, \mathcal{X}^{u,t}} \ln \left( \sum_{i=1}^{\Delta} P(\tilde{x}|x_{t-i}^u) \Phi(u, t, i) \Upsilon(u, t, x_{t-i}^u) \right), \end{aligned}$$

$$s.t. \quad 1 \leq \Upsilon(u, t, x_{t-i}^u) \leq 2, \quad 0 \leq \Phi(u, t, i) \leq 1, \quad 0 \leq P(\tilde{x}|x_{t-i}^u) \leq 1.$$

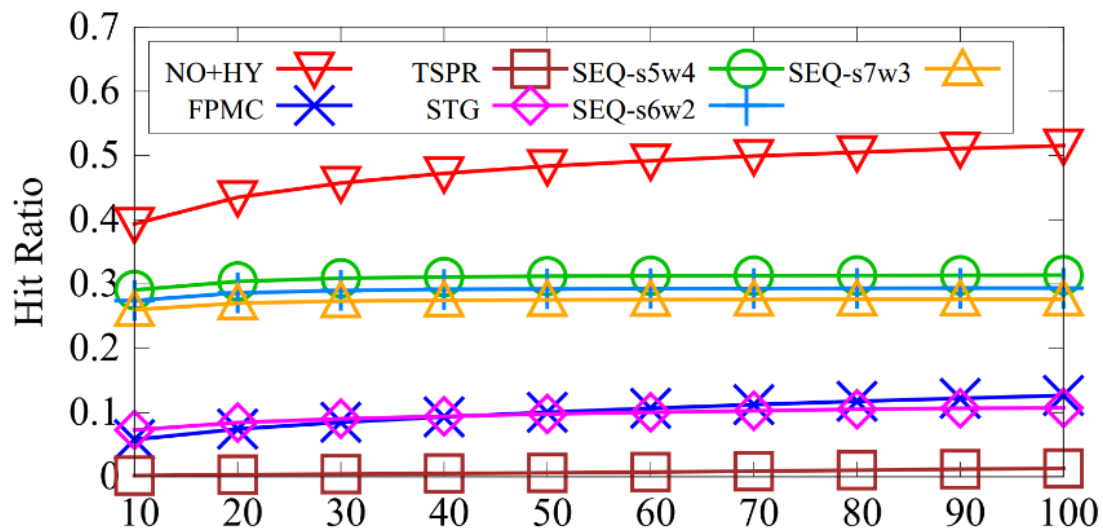
## □ GD training to get $\alpha_w, \beta_w, c_u$ and $\phi_u$ .

## □ Recommend by ranking with $P(v|\mathcal{X}^{u,t})$

# C. Novel recommendation

## Experiments

- Evaluation conducted on Last.fm dataset.
- Much higher accuracy in Top- $k$  recommendations.



- J. Chen, et al. A personalized interest-forgetting Markov model for recommendations. **AAAI 2015, oral presentation.**
- J. Chen, et al. Modeling the interest-forgetting curve for music recommendation. **ACM Multimedia 2014.**

# D. Intransitive preference modeling

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## □ Motives

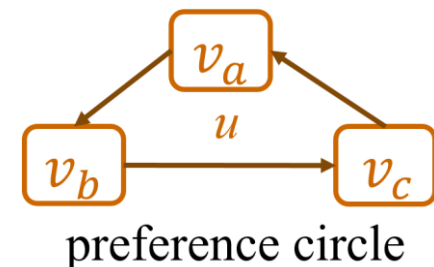
- The assumption of transitive preference is over-simplified sometimes.
- Intransitive preference was observed in pairwise comparisons<sup>[Tversky, 1969]</sup>.
- There lacks computational models for intransitive preference.

## □ Problem

- Given many pairwise comparisons  $\{v_i >_u v_j\}$  (*intransitivity may exist*), find a function  $f(u, v_x, v_y)$  that can predict if  $u$  prefers  $v_x$  over  $v_y$  or otherwise for an unseen triplet  $(u, v_x, v_y)$ .

## □ Impact of intransitive preference models

- Transitive preference models (RankNet<sup>[Burgess, 2005]</sup>, BPR<sup>[Rendle, 2009]</sup>, MF<sup>[Koren, 2009]</sup>) fail due to the partial order of scalar preference values.
- A more complex comparison schema is required.
- Find the cause of intransitive preference.







# D. Intransitive preference modeling

## Major argument

- User has different judging criteria for different pairwise comparisons.
- The different selections of judging criteria lead to intransitive preference.

## Image as an example

- Judging criteria: colors, salience objects, theme, etc.
- If comparing A and B using colors, comparing B and C using salience objects, and comparing A and C using image theme, the pairwise comparison results can be intransitive.
- What if more than one judging criterion are used in a single comparison?

No.	A	B	C	D
Images				
Color	Blue, Green, White	Green, Grey, White	Yellow, Orange, Red	Blue, Grey, White
Object	Mountain, Grass, Cow	Tree, Water, Rock	Sunset, Cloud, Sea	Sea, Tree, Beach
Theme	Country Life	Primitive Forest	Overseas Scenery	Beach View

# D. Intransitive preference modeling

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## □ Multi-Criterion (MuCri) Preference Models

□ **Main idea:** for a given (user, item) pair, compute multiple preference values with *multiple criteria* to form *a preference vector*.

### □ Latent MuCri (L-MuCri) Model

□ Represent a/an user/item with multiple **latent** vectors (*i.e. criteria*).

$$\square \mathbf{u} = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_D\}, \mathbf{h} = \{\mathbf{h}_1, \mathbf{h}_2, \dots, \mathbf{h}_D\}$$

□ The Top- $F$  criteria under which user  $u$  prefers item  $a$ .

$$\operatorname{argmax}_{1 \leq x \leq D_{lt}}^{F_{lt}} \mathbf{u}_x^\top \mathbf{h}_x^a$$

□ The joint set of criteria that  $u$  uses to compare item  $a$  and  $b$ ,

$$\mathcal{C}_{uab}^{lt} = \left( \operatorname{argmax}_{1 \leq x \leq D_{lt}}^{F_{lt}} \mathbf{u}_x^\top \mathbf{h}_x^a \right) \cup \left( \operatorname{argmax}_{1 \leq y \leq D_{lt}}^{F_{lt}} \mathbf{u}_y^\top \mathbf{h}_y^b \right)$$

□  $u$ 's preference on item  $a$  **when comparing  $a$  and  $b$**  (may change when  $u$  compare  $a$  and  $c$  or others),

$$r_{ua|b}^{lt} = \frac{1}{|\mathcal{C}_{uab}^{lt}|} \sum_{x \in \mathcal{C}_{uab}^{lt}} \mathbf{u}_x^\top \mathbf{h}_x^a.$$

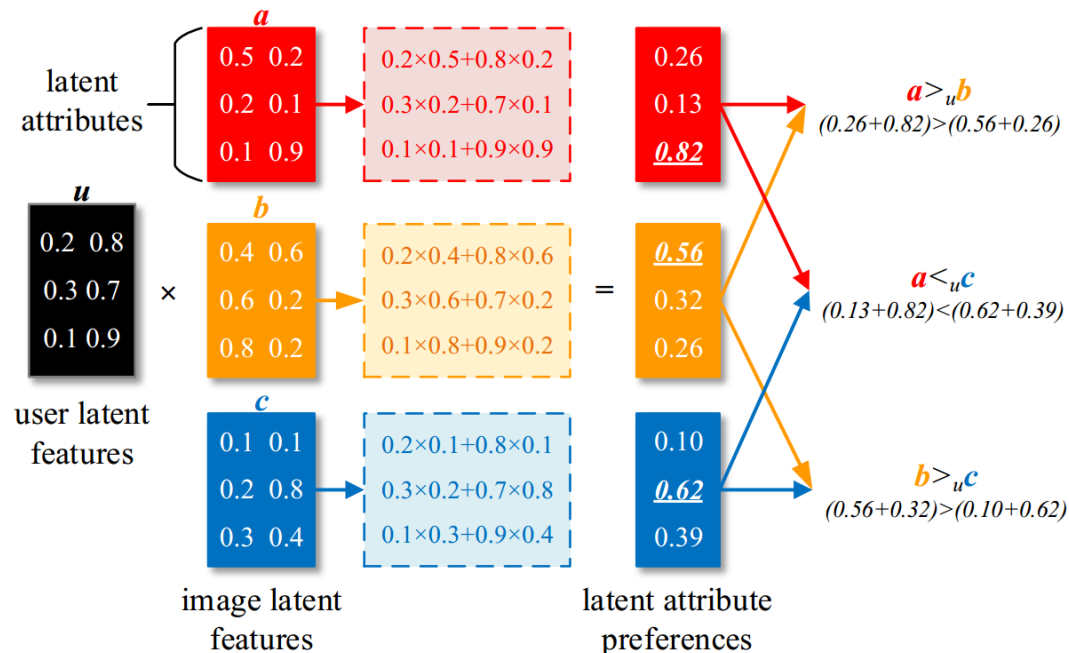
# D. Intransitive preference modeling

## Multi-Criterion (MuCri) Preference Models

- The probability of  $u$  preferring  $a$  to  $b$  in pairwise comparison,

$$p_{lt}(a >_u b) = \frac{e^{r_{ua|b}^{lt}}}{e^{r_{ua|b}^{lt}} + e^{r_{ub|a}^{lt}}} = \frac{1}{1 + e^{-(r_{ua|b}^{lt} - r_{ub|a}^{lt})}}$$

- An illustration



# D. Intransitive preference modeling

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## □ Multi-Criterion (MuCri) Preference Models

□ Objective,

$$\mathcal{O} = \sum_u \sum_{(a,b) \in \mathcal{R}_u} -\ln p(a >_u b) + \frac{\lambda}{2} (\|\mathbf{U}\|_F^2 + \|\mathbf{H}\|_F^2) + \frac{\gamma}{2} \|\hat{\mathbf{U}}\|_F^2$$

## □ Content-based MuCri (C-MuCri) Model

□  $\mathbf{f}^a$  are the extracted content features of item  $a$ .

□ For images, we extracted RGB, SIFT, GIST, LBP and deep features.

$$C_{uab}^{ct} = \left( \operatorname{argmax}_{1 \leq x \leq D_{ct}} \hat{\mathbf{u}}_x^\top \mathbf{f}_x^a \right) \cup \left( \operatorname{argmax}_{1 \leq y \leq D_{ct}} \hat{\mathbf{u}}_y^\top \mathbf{f}_y^b \right)$$

## □ Hybrid MuCri (H-MuCri) Model

□ Max:  $p(a >_u b) = \max(p_{lt}(a >_u b), p_{ct}(a >_u b))$

□ Mean:  $p(a >_u b) = \frac{1}{2} (p_{lt}(a >_u b) + p_{ct}(a >_u b))$

□ Product:  $p(a >_u b) = p_{lt}(a >_u b) p_{ct}(a >_u b)$

□ Codes: <https://github.com/chenjun082/mucri>



# D. Intransitive preference modeling

## □ Evaluation

- Publish a new pairwise scenery image comparison dataset (INRIA Holidays).

- <https://github.com/chenjun082/holidays>

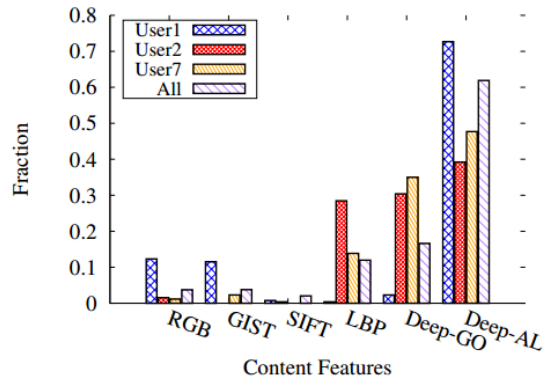
- Accuracy performance

Data Sets	Models	Accuracy			AUC		
		2-fold	5-fold	10-fold	2-fold	5-fold	10-fold
INRIA Holidays	<b>BRP</b> [14]	0.7436±0.0047	0.7488±0.0088	0.7497±0.0152	0.7408±0.0044	0.7463±0.0092	0.7465±0.0158
	<b>GBPR</b> [15]	0.7167±0.0134	0.7319±0.0094	0.7334±0.0192	0.7138±0.0123	0.7289±0.0109	0.7310±0.0196
	<b>BC-Inner</b> [27]	0.7291±0.0030	0.7327±0.0119	0.7404±0.0120	0.7267±0.0030	0.7306±0.0127	0.7378±0.0118
	<b>BC-Dist</b> [27]	0.7152±0.0050	0.7173±0.0038	0.7244±0.0193	0.7137±0.0058	0.7148±0.0035	0.7217±0.0194
	<b>L-MuCri</b>	0.7622±0.0050	0.7829±0.0097	0.7832±0.0110	0.7602±0.0048	0.7809±0.0107	0.7813±0.0111
	<b>C-MuCri</b>	0.7525±0.0056	0.7772±0.0072	0.7842±0.0107	0.7641±0.0064	0.7765±0.0172	0.7830±0.0099
	<b>H-MuCri-Max</b>	0.7535±0.0013	0.7686±0.0026	0.7708±0.0130	0.7520±0.0017	0.7672±0.0026	0.7690±0.0132
	<b>H-MuCri-Mean</b>	<b>0.7746</b> ±0.0071	0.7896±0.0100	0.7902±0.0101	0.7732±0.0071	<b>0.7880</b> ±0.0096	0.7887±0.0113
	<b>H-MuCri-Prod</b>	0.7690±0.0100	<b>0.7927</b> ±0.0064	<b>0.7905</b> ±0.0076	<b>0.7758</b> ±0.0033	0.7858±0.0105	<b>0.7890</b> ±0.0082
	Aesthetics	<b>BRP</b> [14]	0.7159±0.0018	0.7243±0.0072	0.7250±0.0112	0.7158±0.0018	0.7242±0.0072
<b>GBPR</b> [15]		0.7059±0.0004	0.7104±0.0034	0.7116±0.0030	0.7059±0.0003	0.7103±0.0034	0.7115±0.0030
<b>BC-Inner</b> [27]		0.6795±0.0029	0.6859±0.0024	0.6881±0.0051	0.6795±0.0028	0.6858±0.0025	0.6880±0.0050
<b>BC-Dist</b> [27]		0.6788±0.0009	0.6786±0.0018	0.6787±0.0067	0.6785±0.0010	0.6783±0.0018	0.6783±0.0067
<b>L-MuCri</b>		<b>0.7789</b> ±0.0011	<b>0.7997</b> ±0.0031	<b>0.8052</b> ±0.0044	<b>0.7788</b> ±0.0011	<b>0.7997</b> ±0.0031	<b>0.8052</b> ±0.0045
<b>C-MuCri</b>		0.7222±0.0002	0.7469±0.0079	0.7504±0.0081	0.7222±0.0002	0.7469±0.0079	0.7504±0.0081
<b>H-MuCri-Max</b>		0.6079±0.0006	0.6179±0.0032	0.6174±0.0111	0.6078±0.0006	0.6175±0.0030	0.6173±0.0109
<b>H-MuCri-Mean</b>		0.7748±0.0003	0.7937±0.0029	0.8005±0.0039	0.7747±0.0002	0.7937±0.0029	0.8005±0.0039
<b>H-MuCri-Prod</b>		0.7744±0.0002	0.7960±0.0021	0.8012±0.0048	0.7743±0.0002	0.7960±0.0020	0.8011±0.0048

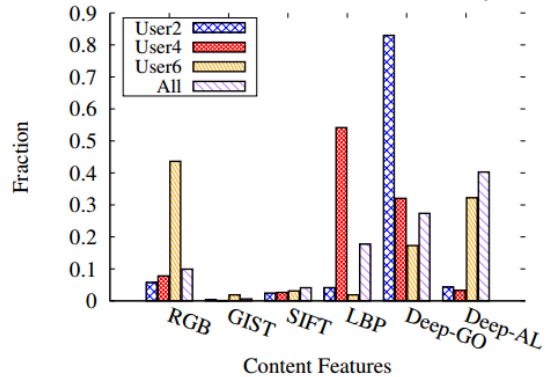
# D. Intransitive preference modeling

## □ Evaluation

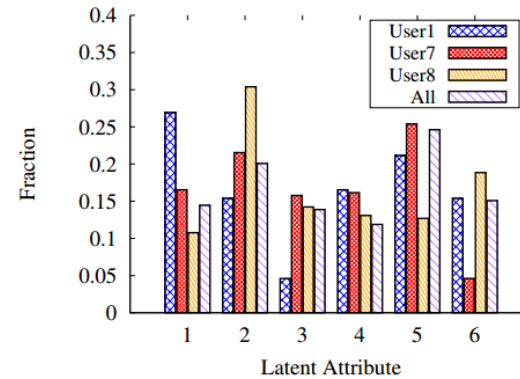
- Users' top preferred latent or content criteria in pairwise image comparisons.



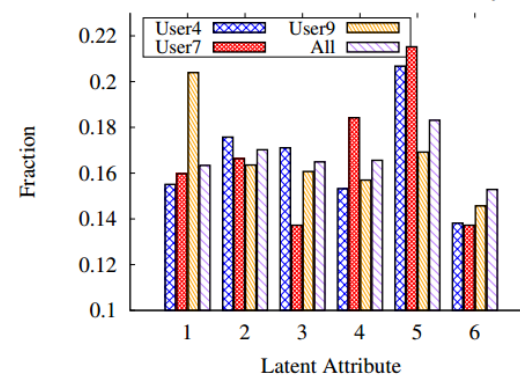
(a) C-MuCri, INRIA Holidays



(c) C-MuCri, Aesthetics



(b) L-MuCri, INRIA Holidays



(d) L-MuCri, Aesthetics

# D. Intransitive preference modeling

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## □ More information

- <https://github.com/chenjun082/mucri>
- <https://github.com/chenjun082/holidays>
- J. Chen, et al. Learning the personalized intransitive preferences of images. **IEEE Transactions on Image Processing**, 26(9), 2017.
- J. Chen, et al. Modeling the intransitive pairwise image preference from multiple angles. **ACM Multimedia**, 2017.



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# User Novelty driven Personalized Item Recommendation

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